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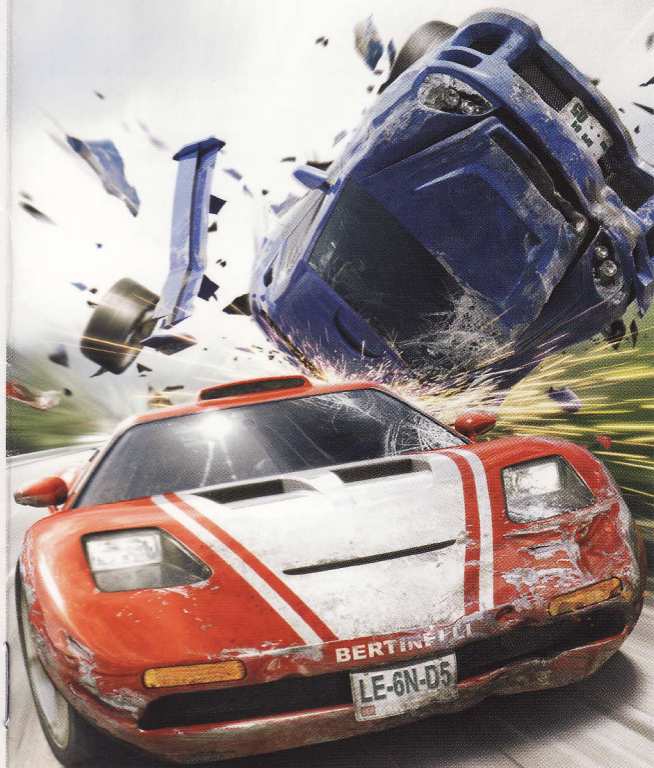
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BURNOUT™ LEGENDS



PRECAUTIONS

This disc contains game software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Avoid playing when tired or suffering from lack of sleep. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: dizziness, altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

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PARENTAL CONTROL

This PSP™ (PlayStation®Portable) Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™ Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

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WHAT IS THE PEGI AGE RATING SYSTEM?

Pan European Games Information (PEGI) is the age rating system for video games in Europe (except where, by law, another rating system applies). PEGI comprises two separate but complementary elements. The first is an age rating:



The second is icons describing the type of content in the game. Depending on the type of game, there may be a number of such icons. The age rating of the game is appropriate to the intensity of the content. The icons are:



VIOLENCE



BAD LANGUAGE



FEAR



SEXUAL CONTENT



DRUGS



DISCRIMINATION

PEGI will allow parents and those purchasing games for children to choose games appropriate to the age of the intended player. For further information visit <http://www.pegi.info>

PARENTAL CONTROL LEVELS

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Levels is as follows:

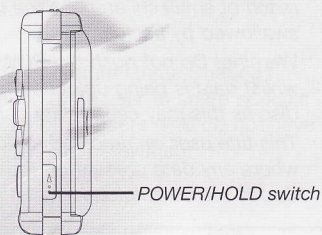
PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+

Contents

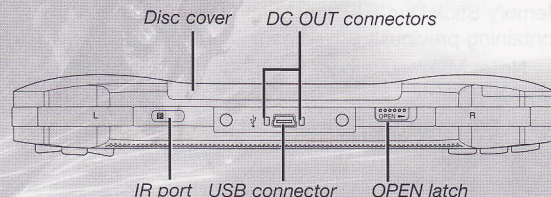
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Starting The Game

Right Side View



Front View



1. Set up your PSP™ (PlayStation® Portable) handheld entertainment system according to the instructions in the PSP™ system Instruction Manual.
2. Turn the PSP™ system on. The POWER indicator lights up in green and the Home Menu is displayed.
3. Press the OPEN latch to open the disc cover. Insert the *Burnout Legends™* disc with the label facing the rear of the PSP™ system and then securely close the disc cover.
4. From the Home Menu, select the  icon and then the  icon. A thumbnail for the software is displayed. Select the thumbnail and press the  button to start the software.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

Note: Do not eject a UMD™ disc while it is playing.

Memory Stick Duo™

Warning! Keep Memory Stick Duo™ media out of reach of small children, as the media could be swallowed by accident.

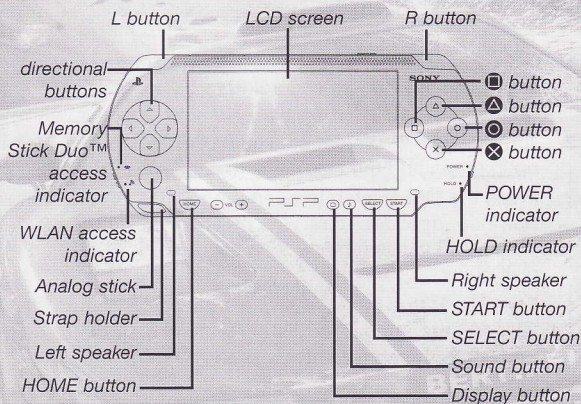
Warning! Do not push the POWER/HOLD Switch whilst data is being uploaded from the PSP™ Game disc as this may cause data corruption.

This title uses an autoload feature on boot up where any data present on the Memory Stick Duo™ will be autoloaded

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of your system. You can load saved game data from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved games.

Note: Make sure there is enough free space on your Memory Stick Duo™ before commencing play.

PSP™ (PlayStation® Portable)



Wireless (WLAN) Features

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).



Ad Hoc Mode

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



Game Sharing

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.

Hit the Road – Hard.

The streets weren't made for walking. They were made for burning. Challenge all-comers to the ultimate Takedown over the best tracks and hottest crash junctions from the *Burnout* series so far. Speed. Devastation. Mayhem – nothing else matters.

Complete Controls

Note: Both the analog stick and the directional buttons can be used for the same actions.

Note: Some options in the game are self-explanatory and are not covered in this manual.

Gameplay Controls

Note: Two methods of control are available from the CONTROL menu option. (See *Pause Menu* on p. 11 for more information.)

Type A (default)

Accelerate	ⓧ button
Brake/Reverse	⓪ button
Steer	analog stick
Boost	R button
Horn/Siren	⓪ button
Look back	L button
Change camera	⓴ button

Common Controls

Aftertouch	analog stick
Crashbreaker (in crash junctions)	⓴ button
Impact Time (while crashing)	Press and hold the R button
Pause game/Access Pause Menu	START button

Menu Navigation

Highlight menu items	↑/↓ button
Cycle choices	←/→ button
Select/Go to next screen	⊗ button
Return to previous screen	△ button

Setting Up the Game

Create a Profile

Burnout Legends requires a Profile if you wish to track your progress:

1. At the prompt, select **NEW PROFILE** and use the on-screen keyboard to enter a name for your Profile. Select **DONE** to finish.
2. At the save prompts, select **YES** to save your profile to a Memory Stick Duo™ and then confirm or return to the previous screen.
Note: If you select **NO**, you are warned that Autosave will be disabled. Continue and select **YES** at the next warning and your Profile will not be saved and Autosave will be turned off.
3. When the Save Complete message appears, press the **⊙** button to proceed.

Loading a Profile

- From the Select Option screen, select **LOAD PROFILE**. Choose your Profile and select it to continue to the Load Completed message. Press the **⊙** button to proceed to the Main menu.
- From the Main menu, choose to go on either the **WORLD TOUR** (see p. 9), set up your own one-off Race or Crash **SINGLE EVENT** (see p. 11), take *Burnout Legends* on the road and play with friends in **MULTIPLAYER** (see p. 12) or check out your **DRIVER DETAILS** and adjust game settings (see p.11).

Burn to Earn

Burnout Points

Take to the streets, take down your rivals and take your chances. Driving – and crashing – with total disrespect earns you valuable Burnout Points and the rewards that come with it. Tailgating, shunting, drifting and weaving are a measure of a burner's driving skills – so floor it to get your hands on some silverware and get a range of new motors delivered to your garage.

Boost Bar



Weave through oncoming traffic, drift around bends, get air on a hill crest or risk a boost-stealing shunt on your opponents to fuel your boost bar. Keep up the extreme driving for long enough and a rotating star appears next to your bar. Carry on driving like a maniac and the star fills in. Keep your nerve to fill three stars and earn maximum Burnout Points.

Takedowns

Takedowns are where the real speed boosts and bonus points lie. Smash a rival off the road to extend and fill the boost bar: one section is added per Takedown, to a maximum of four. Suffer a Takedown or crash and one of those hard-won sections is smashed to nothing.

Takedowns come in four Takedown Target difficulties from Easy to Champion; meet these Takedown targets to unlock new rides. Check out which ones you've completed from the Trophies screen (see *Rewards* on p. 10).

Aftertouch and Impact Time

Whether you're taken down by a rampaging rival or stack your own ride, you can still turn it to your advantage. After you crash, press and hold the **R** button to switch to slow-mo Impact Time, then use the analog stick to add Aftertouch and guide your wreck into traffic or into the path of another burner.

Note: You can toggle Impact Time on or off when you crash. Select **MANUAL** or **AUTOMATIC** from the **DRIVER DETAILS > SETTINGS > GAMEPLAY** menu.

Race Events

Take on the clock or take on the world. In either case, it's a marriage of street speed and crash mayhem with just one aim – make it first to the finish line. Earn medals for placing, plus Burnout Points for skilful – or just downright extreme – driving.

RACE

Make it across the finish line in first place – whatever it takes. The slicker and more aggressive your drive, the better.

TIME ATTACK

ROAD RAGE

Attack a track and beat the best lap time.
Take down as many rivals as you can to beat the course record before your damage reaches critical.

PURSUIT

You are the law – take down the lawless Target before they get away. Claim enough hits and the bad guy is yours – but your ride also takes damage, so keep an eye on his Health – and your Distance gauges.

FACE OFF

Rate yourself as some kind of trick burner? You and a challenger go head-to-head in two Legend vehicles. Whoever comes out on top adds the same type of wheels as the loser to his Garage.

ELIMINATOR

Stay one step ahead of the pack: the burner in last place at the end of each lap is toast. As a reward for winning each Eliminator Event you'll unlock the Collector vehicle that you raced in. The other vehicles you raced against can only be unlocked by winning the Wi-Fi Collector Challenges against these cars (see Collector Challenge on p. 13).

BURNING LAP

Beat the clock: burn the bronze, silver or gold time in one lap to earn bragging medals.

GRAND PRIX

Grab as many GP points and pull as many moves as you can across these sprint races to boost your Burnout Points collection.

Crash Events

What could match the satisfaction of slamming your way into first place? How about smashing top-dollar vehicles into a multi-car pile-up? Rake in Crash \$ and a medal placing to unlock exclusive vehicles and further Events in the process.

- Hit as many vehicles as possible in the limited time available. Crash \$ are awarded for the number totalled and the value of the damage you inflict. Earn enough Crash \$ and you might win a new set of wheels and a medal placing.

Crashbreaker

Each Crash Event has a different Crashbreaker target, which counts down with every wreck you rack up. Cause enough mayhem and you can press the  button to detonate your ride with a Crashbreaker, write off a few more vehicles – and cause even more Crash \$-earning damage.

- Press the  button to skip the intro fly-by, but you'll miss a quick overview of the set-up at the junction and the chance to plan your attack route.
- Press the  button from the Crash Results screen to access a Replay of your run.

Note: To abort a run, access the Pause menu and select RESTART.

Bonus Pick Ups

For extra Crash \$, pile through Cash Bonus pick-ups.



Drive through the Instant Boost for instant speed and high velocity impact.



Hit a Crashbreaker pick-up to explode instant wreckage around your car! It'll earn you some more Crash \$ too.



(Double Impact only) Think your rival crash-maker is out-scoring you? Swipe this to switch points on the sly.

World Tour

Hit the world's best burner locations and amass Global Burnout Points. Most locations feature one or more Race and Crash Events to compete in, but not all are available at once – progress through Events and unlock more as you go.

Note: Successfully completed Events are marked by the kind of medal you won. Win gold in each location's Events to qualify for the Legend GP (see *Legend GP* on p. 10).

Your tour begins in the USA, but as you burn and win you can access more locations and go on to dominate Europe and the Far East.

1. Select your vehicle class. Your choice is limited to the Compact class at first – you can play with the big toys with success in the Compact Grand Prix.
2. Choose a location – (you are restricted to one location at first). Press the  button to toggle between CRASH or TOUR Race Events. (See *Race Events* on p. 7 and *Crash Events* on p. 8). Press the  button to confirm.
3. Select the type of crash or race to compete in. Unlock more Events by finishing in the medals. Finally select the vehicle type – and get burning.

Note: Unlock enough Compact class Events to qualify for the Compact Grand Prix. Victory in this Event means you unlock the next class – the Muscle cars.

Legend Grand Prix

For winners only. You have to put in some serious time behind the wheel and be one mean burner, winning gold in each Event in a vehicle class to qualify for this one. Go for gold in all Legend GP Events to unlock a Legend vehicle...

After Burn

After each Event on the World Tour your skill is rated and ranked in a series of Race Results screens. Your performance is measured by criteria such as your Takedowns, Aggressive Driving (such as Tailgating) and Driving Skills (such as longest Drift). Vehicle Damage and Cash Bonuses boost your totals further in Crash Events. Hit target scores or reach new goals and your freshly unlocked rewards are revealed.

Rewards

Medals and motors – all sorts of gleaming metal awaits the successful burner.

- Choose REWARDS from the Driver Details screen at the Main menu to admire the results of your reckless driving.
- If a reward is greyed out, you haven't earned it yet – highlight it to find out how to make it yours.

TROPHIES

There are four categories of Takedown with five Takedown Targets to achieve in each – complete all five to get your hands on a piece of silverware. Grab four trophies and a new ride is unlocked and delivered to your garage.

GARAGE

Success in Events unlocks new wheels: swift rides that help you win races and heavy monsters that promise easier Takedowns and awesome Crash damage. Run your eyes over these beauties in your garage and note what you have to do to earn them.

Take down a rival in the right spot and capture the moment in your photo album.

SIGNATURE TAKEDOWNS

SPECIAL EVENTS An unlocked Special Event is worth writing home about – a postcard should do it.

CRASH HEADLINES

Inflict colossal Crash \$ on your tour to hit the headlines and fill up your scrapbook with some satisfying news clippings.

Note: To unlock the Firetruck collect all Crash Headlines and achieve all Gold medals in Crash mode.

Single Event

Take part in a solo event of your choice at a Race or Crash junction Event, where all the Crash \$ you earn from the ensuing carnage boosts your Global Crash Total.

Note: Progress through the World Tour to unlock Events and vehicles in Single Event mode. Vehicles can be unlocked for the World Tour in Single Event mode too.

Driver Details

Select DRIVER DETAILS from the Main menu or press the  button from the World Tour vehicle class and Crash Nav menus to check out your general Progress – and unlocked Rewards (see p. 10), view your Records and save or load your Profile. You can also adjust various game Settings.

Other Game Modes

Pause Menu

Press the **START** button to take a break. Pause menu options vary depending on which Event you are competing in and include:

CONTROLS

Select from two controller configurations (see Gameplay Controls on p. 5).

Multiplayer

Whether you want to co-operate or compete, Multiplayer modes have enough extra speed and destruction for all. The following additional game modes are available in Multiplayer:

Note: The WLAN switch must be on for Multiplayer functionality.

DOUBLE IMPACT Two players fight for Crash \$. Who can cause the most destruction? Put an explosive spin on collecting pick-ups and use a Crashbreaker to strew the streets with your opponent's wreckage.

PARTY CRASH Get behind the wheel to inflict the biggest smash. (For 2 to 6 players, either SOLO as individuals or CO-OP in teams of 2.)

Note: Progress through the World Tour to unlock Events and vehicles in Multiplayer mode.

Multiplayer Mode

Mix it up in party play with up to five other players with their own PSP™ systems. (See *Ad Hoc Mode* on p. 5 for connectivity information.)

- From the Main menu, select MULTIPLAYER, then MULTIPLAYER. Choose from the following Multiplayer game modes:

JOIN GAME Jump in and join a Single Event game.

SINGLE EVENT Create a one-off Race or Crash Event that up to five other players can participate in: RACE, ROAD RAGE, PARTY CRASH, PURSUIT or DOUBLE IMPACT.

TOURNAMENT Customise your own tournament with Events of your choice (see below).

COLLECTOR CHALLENGE If it's new, fast metal you're after, issue this challenge. Win it and you unlock one of the exclusive Collector vehicles you've just beaten (see p. 13).

Create Tournament

Event availability varies depending on the Player Limit you set:

No. of players	Available Events
2	RACE, ROAD RAGE, PURSUIT, PARTY CRASH, DOUBLE IMPACT
3-6	RACE, PARTY CRASH, ROAD RAGE, PURSUIT

Collector Challenge

Five Collector vehicles come with your copy of *Burnout Legends*, which you can unlock in single player gameplay. Each of the five vehicle classes has one Eliminator Event to compete in and a Collector vehicle to unlock when you win gold.

There are however 20 other Collector vehicles to unlock. 15 of these are unlocked via Multiplayer Collector Challenges which are head-to-head races: you choose to drive a Collector vehicle that you own, but your opponent has not unlocked and vice versa. The winner of this race unlocks the car they've just beaten and adds it to their garage. Challenge and beat three other burners in a vehicle class to add to your previously unlocked vehicle. The fifth one is then unlocked as a bonus for winning all the Collector vehicles in that series. Challenge and win over all five classes and you're well on the way to becoming a Burnout Legend!

Note: If you are beaten in a Collector Challenge, you do not lose your vehicle – the winner adds the same vehicle type as yours to his garage.

Game Sharing

So a mate reckons they can take you down? Then let them try and prove it in a one-off Race Event – even if they don't own the game. As long as they've got their PSP™ system and some front, you can begin the battle for bragging rights:

- From the Main menu on the PSP™ host, select MULTIPLAYER, then GAME SHARING.
- From the Home Menu on the PSP™ guest, select GAME SHARING to search for the host player.
- Select BURNOUT LEGENDS from the PSP™ guest to send the request to the PSP™ host. Select YES from the PSP™ host when the request is received and the Event is copied over to the guest.
- Select JOIN GAME from the PSP™ guest to go head-to-head or SINGLE PLAYER DEMO for solo play.

Note: Please allow for longer loading times when connecting to other PSP™ systems via Game Sharing.

Note: During Game Sharing mode, once a guest has entered the Join Game screen they cannot return to the Game Sharing menu.

Hints and Tips

- Your adversaries bear grudges – when their position markers hit red, they're ready to ram you off the road. Steer out of trouble when they smash you – Takedown Denied!
- Use Aftertouch in Race Events to steer your wreck into your opponents and score an Aftertouch Takedown – and keep that precious boost bar segment.
- That camera flash means you've just scored a Signature Takedown: check your photo album for clues about how to grab another one (see *Rewards* on p. 10). Signature Takedowns also score you big Burnout Points.
- Get in front of your Target in Pursuit Events and slam on your anchors. Each time he shunts you, he damages his ride.
- In Crash Events, each junction has a sweet spot. Find it to maximise your Crash \$ – timing your run is important. Don't forget you can also slam on the anchors or reverse if needed.
- Use any ramps to get air, then employ Aftertouch to guide yourself into the traffic or towards pick-ups. If you hit a Crashbreaker pick-up, use Aftertouch again to seek out any pick-ups you missed.
- Maximise your score by timing your Crashbreaker detonation.

Saving and Loading

Note: A Memory Stick Duo™ inserted into the Memory Stick Duo™ slot is required to save and load your progress.

Select PROFILE from the Driver Details screen to manage your Profile. Choose to Save or Load an existing Profile or create a New Profile. You can also turn Autosave ON or OFF.

Saving

- If Autosave is turned on, your progress will be saved to the Memory Stick Duo™ after each event.
- To save your Profile manually, choose PROFILE and then SAVE PROFILE from the Driver Details screen.

Loading

- Select and load a Profile from the Memory Stick Duo™ at start up.
- To load a Profile during the game, select PROFILE and then LOAD PROFILE from the Driver Details screen.

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*Sirius calls charged at \$2.48 per minute, GST inc. Calls from Mobile & Public phones higher (If you are under 18 years of age parental consent is required). Operating hours from 9am to 8pm 7 days a week, as well as pre-recorded information 24 hours a day.

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